#### Dear Parents / Students

Due to the unprecedented situation, Knowledgeplus Training center is mobilized and will keep accompanying and supporting our students through this difficult time.

Our Staff will be continuously, sending notes and exercises on a weekly basis through what's app and email. Students are requested to copy the notes and do the exercises on their copybooks.

The notes and answers to the questions below will be made available on our website on **knowledgeplus.mu/support.php.** 

Please note that these are extra work and notes that we are providing our students and all classes will be replaced during the winter vacation.

We thank you for your trust and are convinced that, together, we will overcome these troubled times

# Ethics in using computer

- **2. Learning Outcomes:** The students should be able to:
  - a. state the ethics of computer usage
  - b. define the meaning of copyright.
  - c. state the effects of copyright violation.
  - d. list at least 3 unethical use of computers
  - e. state the effects of unethical use of computers
  - f. define the meaning of plagiarism
  - g. state the effects of plagiarism

#### **Activity 1**

1. Ethics in using computer

Examples of ethical computer code of conducts include:

- · sending warning about viruses to other computer users
- asking permission before sending any business advertisements to others

using information with authorization

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#### **Ethics in general**

- 1. We often see pirated CDs, software and VCD being sold at the night market. Buying pirated software is an example of unethical activity in computer ethic.
- 2. A guideline is needed to stop the current technology products from being exploited for example copying originals CDs and selling them as pirated software, this unethical behavior can be controlled by the code of conducts.
- 3. Computer ethics is a system of moral standards or values used as a guideline for computer users.

#### Ten important instructions of computer ethics

The United States Institute of Computer Ethics has come out with 10 instructions of Computer Ethics as follows:

- a. You shall not use a computer to harm other people.
- **b.** You shall not interfere with other people's computer work.
- c. You shall not use a computer to steal
- **d.** You shall not copy or use software for which you have not paid illegally.
- **e.** You shall not use other people's computer resources without permission or proper compensation.
- **f.** You shall not look around in other people's computer files.
- **g.** You shall not use a computer to give false identity.
- **h.** You shall not correct other people's ideas or works.
- i. You shall think about the social effects of the program you are writing or the system you are designing.
- **j.** You shall always use a computer in ways that ensure consideration and respect for your fellow friends.

#### 3.1 Copyright

### What Is Copyright?

Copyright is the legal right given to the owner of a copyright to prevent others from copying an artistic works, literary, dramatic or music work. Only the copyright owner has the legal right to reproduce the work in any form and has the right to sue others who copy or distribute unauthorized work without the copyright owner's permission.

The owner of copyright has the special right to do and authorize the following:

- To reproduce the work;
- To prepare copied works based upon the work;
- To distribute copies of the work to the public by sale or transfer of ownership, or by rental, lease, or lending;
- To disallow other persons from using the work without permission;
- To carry out the work publicly.

## Copyright violation (Breaking of copyright law)

A person who does not own the copyright, and without license from the owner or does not have permission in any of the following acts has broken the copyright law.

- Use resources only for academic assignments and official education and research and not reproduced in any material form to the public.
- Resources are not to be used for business purposes or private gain.
- Changing of system settings is not allowed.
- Respect and abide by all copyright laws.
- Downloading, installation, or removal of software or hardware is not allowed.
- E-mail messages should be brief, occasional and should indicate the sender's true identity.
- Send no obscene or harassing messages in any format in violation of any applicable law.
- Respect the rights and property of others by not accessing other members' data.

 No one should purposely attempt to weaken the system security or disturb the system performance through "hacking".

## 3.2 Unethical use of computers

- 1. Have you copied materials from the internet and claims that it is your own and submit them as an assignment? If you have, you are reaching the computer code of conducts (manners). In other word, you are breaking the law of intellectual property by stealing someone else's idea. Intellectual property refers to any products of human intellect that is unique and has a value in the market place. This covers ideas, inventions, unique names, computer program codes and many more.
- 2. Examples of unethical computer code of conducts include:
  - a) modifying certain information on the internet, affecting the accuracy of the information
  - b) selling information to other parties without the owner's permission
  - c) using information without permission.
  - d) involvement in stealing software
  - e) invasion of privacy
- 3. With the advancement of ICT, it is easy for anyone to get back your information from the Internet. You may not realize that when you fill a form on the Internet, your information may be exposed and stolen.
  - 4. Hacking is unethical. For example, Kevin David Mitnick was a famous hacker. He accessed computers without authorization. He deprived the privacy of many individuals by hacking into network of a few companies. He also managed to get important data unethically for his own usage.

**Activity 2** 

**Exercise 1** 

Instruction: Answer the questions below.

Questions:

1. What is the meaning of computer ethics?

2. State the 10 instructions in computer ethics?

**Exercise 3** 

Scenario A

**SCENARIO A:** 

A student prepares and gives a presentation that displays photographs.

Permission was not obtained to use the photographs.

QUESTION: Can the photographs be included in the initial presentation, if it is in a

traditional classroom?

Scenario B

**SCENARIO B:** A student creates a presentation and include copyrighted music into

the background. Assume that permission was not obtained to use the music for the

presentation

QUESTION: Can the music be included in the teacher's or student's initial

presentation?

Scenario C

**SCENARIO C:** 

Your friend just bought a copy of Microsoft Office 2007 CD and says it's

the best graphic editor he has ever used. You find out it costs about RM930 and decide

it's too expensive for you to buy. Your friend lends you his Microsoft Office 2007 CD

and tells you to go ahead and install it on your

computer.

QUESTION: Is this against copyright rules?

**Plagiarism** 

Plagiarism is copying or paraphrasing information from a source without giving credit

to the owner. Using images, audio, or video without permission or without giving credit

is also plagiarism. Plagiarism is easier today because of the presence of the Internet

and the easy availability of information. Written permission must be obtained from the

owner if you plan to use these files on a web page. It is permissible to produce a

publication or multimedia presentation for classroom, educational or non-profit

purposes as long as credit is given in a bibliography.

Effects of plagiarism

Plagiarism is a serious academic offence for students. Any use of another person's

work or ideas must be acknowledged. If you fail to do this, you may fail in the

examination or your name maybe removed from the pass list.

How to avoid Plagiarism

1. Take good notes. Write down the title, the name of the source, the author, the page

number(s), and the date for any language you copy or adapt and for each piece of

information you record.

2. Put quotation marks around any language you reproduce directly from the source.

3. Put away your source before you begin to write. Read your source, and then write

from your memory. After you write, you can recheck your paraphrase or summary

against the original for accuracy.

**Activity 4** 

Exercise 3

1. What is Plagiarism?

2. List out **two** points to avoid Plagiarism.

**Exercise 4** 

Instruction: Read the situation given and answer the question that follows.

Situation

Three students from University Malaya referred to McShane and Travaglione's book

for their work. Which student (A, B or C) would you count as plagiarism?

# Original Text

McShane, S. L. and Travaglione, T. 2003. *Organizational behaviour in the Pacific Rim.* Sydney: McGraw Hill.

Work motivation and performance increase when employees feel personally accountable for the outcomes of their efforts (McShane and Travaglione, 2003, p.199).

Reason (s):\_\_\_\_\_